



Embargoed until 11/29 at 8 AM PST

Acclaimed Psychological Horror Game, Neverending Nightmares, To Be Creatively Interpreted into a 10 Chapter Manga by Pixiv Inc.

Neverending Nightmares to launch on The App Store in tandem with Prologue and Chapter 1 of Manga on November 29th

Sherman Oaks, CA—November 27, 2017— Neverending Nightmares, the acclaimed psychological horror game, is proud to share that they've partnered with Pixiv Inc., to bring the story of the game to a new medium, as a manga. With ten chapters including the prologue, Neverending Nightmares seeks to provide a new, visually impactful experience that complements the interactivity and horror of the game. A new chapter of the Neverending Nightmares manga will launch every month for the next 8 months on Pixiv.net.

Designed to evoke unnerving and disturbing feelings of fear and discomfort, the metaphorical experience of Neverending Nightmares was based on developer Matt Gilgenbach's struggle with OCD and depression. In both the game and the manga, players take on the role of Thomas who awakes from a nightmare only to find that he's still dreaming. Encountering terrifying monsters and other horrors in his hellish dreamscapes, he must discover which of the horrors he encounters are a manifestation of his own psychological state, and figure out what will be his reality when he wakes up.

The Neverending Nightmares manga, inspired by the same plotline, provides a fresh and distinctive experience, utilizing the strength of imagery and written words to its advantage. Whereas much of the game's strength lies in its interactivity, thrusting players into the shoes of Thomas through the choices they make while providing several endings to Thomas' story, the manga provides a new, strong linear narrative with a focus on immediate horror, action, and suspense.

Thematically similar with many of familiar characters, the manga serves as a loose adaptation of the game, changing or reinterpreting many of the individual plot lines. The manga also leans heavily on the disturbing and terrifying visual imagery, staying consistent with the inspiration behind the game's original art style.

"I was intrigued by the chance to bring Neverending Nightmares to the Manga format, which seemed like such a natural fit for the game," said Matt Gilgenbach, the developer and creator of Neverending Nightmares. "Creating a manga offered a unique opportunity to explore the game's story through a different lens and provide a new experience that comes with changing the medium. It was so exciting to see the game's plot, themes, and inspiration interpreted in a new way."

The launch of the Manga's prologue and first chapter on November 29th, will be accompanied by the game's worldwide launch on The App Store. The Manga will be available in [Japanese](#), [English](#), [traditional Chinese](#), and [Chinese \(simplified\)](#) for free. Neverending Nightmares will be available on The App Store for \$3.99.

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